

Collier County Government

Growth Management Department Zoning Division 2800 N. Horseshoe Drive Naples, Florida 34104 Contact: Connie Deane Community Liaison 239-252-8365 <u>colliercountyfl.gov</u> <u>twitter.com/CollierPIO</u> <u>facebook.com/CollierGov</u> <u>youtube.com/CollierGov</u>

Sept. 2, 2021

FOR IMMEDIATE RELEASE

Collier County Commission District Redistricting and Census Data Update

Every ten years, the U.S. Census Bureau provides population counts, and Collier County uses this data to redraw County Commission district boundaries, a process known as "redistricting." Collier County has five Commission districts. One County Commissioner is elected by residents within each district to represent them on the Board of County Commissioners. The purpose of redistricting is to modify the boundaries to achieve population equity among the five districts.

The 2020 population data required to accomplish redistricting was released from the U.S. Census Bureau on Aug. 12, 2021. The Census Bureau will release the same data in easier-to-use formats by Sept. 30, 2021. Collier County staff will subsequently analyze the population data and [a minimum of] three alternative district maps will be drawn.

A series of public workshops will be held in November for public review and comment on the alternative district maps to establish new County Commission district boundaries in accordance with Chapter 124, Florida Statutes, and the Florida Constitution. Following public review and comment, the Board of County Commissioners will consider and adopt final updated district boundaries in December 2021.

Meeting dates and information related to the Collier County redistricting process will be posted at <u>https://www.colliercountyfl.gov/your-government/divisions-s-z/zoning-division/2021-collier-county-bcc-redistricting-information</u>. For more information, contact David Weeks, AICP, 2800 North Horseshoe Drive, Naples, Florida, 34104 or at phone number 239-252-2305 or by email at <u>david.weeks@colliercountyfl.gov</u>.